

# PLEASE READ !!! ALL AGES ARE USING THE RULES LISTED HERE

**THIS EVENT'S RESULTS WILL ALL BE POSTED ON THE GLYSE WEBSITE ONLY.**

**Schedule, Team List, Field Addresses, Facility Rules and Championship Round on next page**

**RESULTS, RECORDS & SCORES ON PAGE # 3**

**Perfect Game / CABA Great Lakes 12U World Series / 2018 Official Rules**

## Team and Individual Player Eligibility

**Rosters:** A team may not be composed of more than: Ages 9-12 seventeen (17) eligible players, Ages 13 & 14 twenty (20) eligible players, Ages 15-17 twenty-five (25) eligible players. Coaches or Managers are not included in the twenty five. Manager, coaches, business manager and scorekeeper may not exceed 4 total.

**Age Eligibility:** A player's age on April 30 of the season in play will dictate his age group for that season. Players can always play up in age brackets.

**Age Violation:** A player who is in violation of the age eligibility shall be considered an illegal player. Anytime during a tournament game, a player is discovered illegal due to an age violation or participating on more than one team in the same tournament, the offending player will be suspended from play for the remainder of the tournament in any age bracket. Upon the 2<sup>nd</sup> offense appropriate action up to and including suspension of offending team and coaches to further participation in future PG events may be taken.

**Identification:** In each age division, all participating players in PG events shall have photocopies of their original birth certificates in the possession of their team manager. Failure to have a copy of the birth certificates upon demand will result in the offending player being ejected from the game and suspended for the remainder of the event until such document can be produced. Driver's License or electronic verification is permitted in lieu of photocopies.

**Director:** A tournament Director may manage or coach in any tournament in which he also serves as the Tournament Director or host. There shall be a separate tournament director and protest committee selected to handle all rule problems within the tournament. The team's manager is responsible for all aspects of the eligibility of the players on his team and that they met the requirements as set forth in above rule.

## Ejection Rules

**Ejection Offenses:** Physical attack on an umpire, tournament official, associate director, and/or any player or fan prior, during or immediately following a game played under the authority of Perfect Game. Players, coaches, managers or sponsors threatening an umpire, tournament official, associate director, or associate officer with physical harm. Any player, coach, manager, sponsor, director, or officer who engages in physical fighting. Using unsportsmanlike conduct or abusive language, symbol tactics, derogatory or unbecoming acts. Destruction of property, abuse or failure to pay. Receiving money directly or indirectly for playing on a team and or based on athletic performance. Competing under an assumed, false or altered name. Use of any illegal equipment, substance or falsification of any kind. The Tournament host has the authority to eject a player, fans or team anytime during a tournament of committing any of the above listed offenses.

**Ejection Penalty:** A player ejection carries removal from that game and the next game. A coach or manager ejection carries removal from that game only. Tobacco in any form is prohibited for players and coaches and is an ejection offense.

## Playing field and equipment

The Official Baseball shall be supplied by tournament host and be of HS level quality. The official bat shall be constructed of wood or aluminum or any other material or combination of materials as approved by the National Federation of High Schools. In age brackets 9U-14U, there will be bat restrictions to BPF 1.15, USA Baseball stamp or wood. In the 15U and 16U age brackets, bats may have no more than a minus 3 (-3) length to weight ratio or BBCOR. Regular metal cleats are allowed in all age brackets 13U – 17U. Catcher's requirements are the use of a catcher's mitt, chest protector, leg guards, protective cup, and catcher's helmet with face mask and throat guard. In 9U-14U, catchers must use hockey style mask/ in 15U -17U catchers may use a catcher's mask, plus a catcher's helmet. Offensive players are required to wear a double ear cover batter's helmet whenever at bat, on deck, base running, or base coaching.

## Official Playing Rules

**Game Rules:** The official playing rules of PG Super 25 will follow Federations Rules with the exceptions being contained in this document. If there is a conflict with CABA or Perfect Game rules, **THE RULES LISTED HERE WILL BE FOLLOWED.**

**Time Limits:** Game time limits and innings played shall adhere to the following chart: **Time starts at the time of the coin flip for home team.**

Ages	Innings	Time Limit	No new inning can start once the time limit has expired.	Ages	Innings	Time Limit
12U	6	2:00 Hr.	If the home team is ahead and time expires, game ends when time expires.	14U-17U	7	2:00 Hr.

**Slide Rule:** Slide rule is in effect at all age level 9U – 17U. Any player is out when the runner does not slide when the defensive player has the ball and is waiting to make a tag. All players are required to avoid violent contact with another player while running the bases. Players running to 2B must slide directly into the base. If, in the opinion of the umpire, the runner does not make an effort to avoid collision, he is to be declared out. If the act is deemed by the umpire to be malicious, the runner will be ejected from the game.

**Courtesy Runners:** Courtesy runners may be used for the pitcher and catcher anytime in the inning in age divisions 9U-17U. The courtesy runner can only run once in the game inning and must be a player not in the line-up. If there are no substitute players, then no courtesy runner can be used. Once a player has been in the line-up (other than a runner) he is no longer eligible to be a courtesy runner.

**Batting Options:** An Extra Player (EP), batting ten is optional in all ages. An (EP) is interchangeable in defensive positions. A Designated hitter (DH) is optional also in all ages. The MLB, DH Rule will be used, i.e. pitcher only.

**Tie Games:** In pool play, if a game is tied at the completion of game or the time limit has expired, the game shall be recorded as tie. If game time still exists there will be extra innings played. In bracket play tied games will be completed to determine a winner. No tie-breakers will be used. No bracket or championship games can end in a tie and will be completed or resumed until a winner is declared.

**Mercy Rule:** Run rules are in effect for all age levels. (15 after 3 inn., 10 after 4 inn., 8 after 5 inn.) The home team will not bat once the run rule has been acquired if ahead.

**Official Game:** A game affected by but not limited to the weather, run rule, light failure, darkness (on fields without lights) or time limits, shall be considered a complete game after five (5) complete innings or four and a half (4 ½) if the home team is ahead. For ages 9U-12U it will be 4 completed innings (3 ½) if the home team is ahead. Suspended games of a complete inning (1) will resume from the point of suspension. Games with less than one (1) inning will start over.

**Forfeits:** 15 minute grace period. If a team is unable to start with nine 9 players, the game will be recorded as a forfeit and the offended team will be awarded a 7-0 win.

**Pitching limitations:** **NONE.** Due to the quality of the teams in this event we trust that you will act responsibly regarding your players well being. **In the 12U division, if a pitcher is removed from the mound they may not return to the mound in the same game.**

**Balks, etc.:** Balks, lead offs and dropped third strike will be in effect in all age divisions. **Slashing (fake bunt and swing)** is not allowed in the 9U-13U age divisions.

**Protests:** Protests of official playing rules must only be submitted to the tournament director with a \$100 cash protest fee. The official rules of protesting a game also must be adhered to for the protest to be considered. If the protest is upheld, the protest fee will be returned. Protests must be made at the time of the incident being protested. The protesting team must notify the umpire to inform the tournament director who upon notification will determine the outcome of the protest either at the field or through an agent acting on behalf of the director. The game continues until such time the director responds. If the protest is upheld the game reverts to the point the protest was entered. Only rule violations, pitching limitations and roster issues may be protested. **UMPIRE JUDGEMENT CALLS ARE NOT A PROTEST ISSUE.**

**Intentional Walks:** All ages the batter is sent to first base with no pitches thrown.

**Conferences:** On the second charged conference in the same inning or a **third charged conference in a game** the pitcher must be removed. This applies for each new pitcher.

**Re-Entry:** Starters may re-enter the game one time, however they must re-enter in the same place in the batting order. Substitutes may not re-enter the game

**Field Dimensions:** (9U-10U / 46' X 65') (11U-12U / 50' X 70') (13U / 54' X 80') (14U-17U / 60' X 90')

# 9 (16U CABA & Perfect Game Super 25 Regional) (12U CABA World Series & WJC Qualifier) June 8 – 12

Friday June 8

TIMES	Field 1	Field 2	Field 3	Field 4	Field 5
8:45	XXXXX		XXXXX		
10:15	1-4 Rain Moved to 6PM	XXXXX	5-8 Rain Moved to 6PM	XXXXX	XXXXX
11:00	XXXXX		XXXXX		
12:30	1-8	XXXXX	4-13	XXXXX	XXXXX
1:15	XXXXX	59-62	XXXXX	3-10	2-6
2:20	5-12	XXXXX	13-16	XXXXX	XXXXX
3:30	XXXXX	52-63	XXXXX	7-10	2-15
4:10	9-12	XXXXX	3-6	XXXXX	XXXXX
5:45	XXXXX	61-64	XXXXX	7-14	11-15
6:00	1-4	XXXXX	5-8	XXXXX	XXXXX
8:00	XXXXX	XXXXX	XXXXX	9-16	11-14

Sunday June 10

Time	Field 1	Field 2	Field 3	Field 4	Field 5
2:00	12u Gold 4 Hitters-1 5 Dirtbags-3	Qtr-16 4 Prospects Academy-3 5 MW Havoc-2	12u Gold 3 Sparks-10 6 Dragons-1	12u Gold 1 Morris-10 8 Upper Deck-3	12u Gold 2 Blaze-3 7 Sting-4
4:00	12u Silver 9 Pro Player-9 12 Sox Reed-10	Qtr-16 1 Naperville-10 8 Schaumburg (15)-0	12u Silver 10 Elite-7 11 Naperville-6	Qtr-16 3 Batavia-1 6 Top Tier Navy-4	Qtr-16 2 Top Tier Nationals-8 7 Vipers-1
6:00	Semi 12 Gold 1 Morris-2 5 Dirtbags-7	Semi 16 1 Naperville-1 4 Prospects Academy-0	Championship / Silver 10 Elite-10 12 Sox Reed-3	Semi 16 2 Top Tier Nationals-7 6 Top Tier Navy-0	Semi 12 Gold 3 Sparks-12 7 Sting-9
8:00	XXXXX	XXXXX	XXXXX	Championship-16 1 Naperville-3 2 Top Tier Nationals-1	Championship / Gold 3 Sparks-6 5 Dirtbags-3

**DUE TO RAIN, 16U Bracket top 8 teams advance based on 2 games.**

We are very sorry we are unable to get more pool games in but we cannot control the weather.

TEAM LIST

12U Division / CABA Great Lakes World Series		WOOD BAT / 16U Division CABA Great Lakes Regional & PG Super 25 / WOOD BAT	
1- Cangelosi Sparks Black	9- Naperville Renegades American	51- Top Tier Nationals Navy	58- Lincolnway Vipers
2- Upper Deck Cougars	10- Triple Crown Threat	52- Schaumburg Seminoles (15U)	59- Schaumburg Seminoles
3- Dirtbags	11- Pro Player Hurricanes	53- Top Tier Nationals	60- Midwest Havoc
4- Illinois Sting	12- Hitters	54- ESP American	61- Chicago White Sox ACE
5- Morris American	13- Blaze	55- Outsiders Baseball Club	62- Naperville Renegades
6- ESP Red	14- Chicago White Sox -Williams	56- Illiana Thunderbolts	63- Prospect Training Academy
7- Elite Baseball	15- Downers Grove Dragons Black	57- Prospects Xposure	64- Batavia Bandits
8- Ultimate Grit Baseball	16- Chicago White Sox-Reed		
<b>12 TEAMS ADVANCE: Top 8 to GOLD DIVISION &amp; 9-12 to SILVER DIVISION</b> Seeds 1 – 8 Advance to <b>Gold Division</b> for the "Great Lakes CABA Championship. Championship Bracket is single elimination. See below for seed matchups. Gold winner gets paid entry and travel expenses to the WJC @ East Cobb Seeds 9 – 12 Advance to <b>Silver Division</b> for the Silver Championship. Silver Championship Bracket is single elimination.		<h1 style="color: red; margin: 0;">8 TEAMS ADVANCE</h1>	
		<b>16U Bracket is WOOD BAT ONLY.</b> <b>NO COMPOSITE BATS</b>	

SEEDING

Best Record, **head to head next, ONLY IF ALL teams tied have played each other**, next is fewest runs allowed, then run differential. If the fewest runs allowed decides the tie breaker, once the team that allowed the fewest runs is decided and the next teams in line by fewest runs allowed have played revert back to head to head. 4 teams advancing are seeded 1-4, 2-3. 8 teams advancing are seeded: Quarterfinals (1-8 / 2-7 / 3-6 / 4-5), Semifinals (W1-8/W4-5/W2-7/W3-6). Higher seed is **always** home team.

**Ho Chunk Facility:** 1919 Arena Drive (19801 S. Stoney Island Ave.), Lynwood, IL. 60411

**NO PETS / NO COOLERS / NO FOOD / NO ALCOHOL ALLOWED!**

There is a \$5 gate fee per adult. Senior Citizens & kids 7 and older \$2. Gate Fees are NON-REFUNDABLE.

**NOTICE: THE FOLLOWING APPLIES TO ALL TEAMS!**

**NO METAL SPIKES IN THE OUTFIELDS UNTIL GAME TIME!**

**NO PLAYING CATCH WEARING METAL SPIKES, HITTING, FLIP DRILLS, GROUND BALLS, RUNNING OR ANY OTHER WARM UP ALLOWED IN OUTFIELD GRASS. THERE ARE BATTING CAGES AND PRACTICE INFIELDS OUTSIDE THE PLAYING FIELDS TO HIT AND TAKE INFIELD PRACTICE. GROUND BALLS ARE ALLOWED IN THE WARNING TRACK AREAS. THERE IS ALSO PLENTY OPEN SPACE FOR ALMOST ANY TYPE OF WARMING UP OUTSIDE THE PLAYING FIELDS. PLEASE ADHERE**

**TO THESE RULES AS WE ARE TRYING TO MAKE OUR GRASS PLAYING AREA HEALTHIER AND NICER FOR THE TEAMS.**

**RESULTS / STANDINGS / Gold Highlight Are in Top 8 / Gray Highlight Are in top 12**

<b>12U Division</b>	<b>Win</b>	<b>Loss</b>	<b>T</b>	<b>Rec</b>	<b>Scored</b>	<b>Allowed</b>
1- Cangelosi Sparks Black # 3	1111			4-0	24+5+11+7=47	1+3+3+2=9
2- Upper Deck Cougars # 8	11	11		2-2	14+5+2+8=29	3+1+7+13=24
3- Dirtbags # 5	111	1		3-1	21+1+14+1=37	6+0+0+9=15
4- Illinois Sting # 7	11	11		2-2	2+3+9+13=27	8+5+1+8=22
5- Morris American # 1	1111			4-0	2+15+15+9=41	1+0+5+0=6
6- ESP Red		1111		0-4	3+0+0+3=6	14+1+9+11=35
7- Elite Baseball # 10	11	11		2-2	9+7+1+11=28	1+10+11+3=25
8- Ultimate Grit Baseball		1111		0-4	1+0+3+0=4	24+15+11+14=64
9- Naperville Renegades American # 11	11	11		2-2	1+3+16+13=33	11+10+7+4=32
10-Triple Crown Threat		1111		0-4	6+1+5+4=16	21+9+15+13=58
11- Pro Player Hurricanes # 9	11	11		2-2	3+17+1+8=29	4+3+11+7=25
12- Hitters # 4	111	1		3-1	1+11+11+11=34	2+1+1+1=5
13- Blaze # 2	1111			4-0	8+3+12+6=29	2+0+1+4=7
14- Chicago White Sox -Williams	1	111		1-3	10+3+7+1=21	7+17+16+12=52
15- Downers Grove Dragons Black # 6	11	11		2-2	1+4+4+7=16	5+3+6+3=17
16- Chicago White Sox-Reed # 12	1	111		1-3	0+10+7+3=20	3+3+8+7=21
<b>16U Division</b>	<b>Win</b>	<b>Loss</b>	<b>T</b>	<b>Rec</b>	<b>Scored</b>	<b>Allowed</b>
51- Top Tier Nationals Navy # 6	1		1	1-0-1	10+6=16	2+6=8
52- Schaumburg Seminoles (15U) # 8	1	1		1-1	2+3=5	6+1=7
53- Top Tier Nationals # 2	11			2-0	7+15=22	0+3=3
54- ESP American		1	1	0-1-1	1+6+	3+6+
55- Outsiders Baseball Club		11		0-2	0+6+	7+9+
56- Illiana Thunderbolts		11		0-2	2+3+	10+15+
57- Prospects Xposure		11		0-2	0+1+	2+4+
58- Lincolnway Vipers # 7	1	1		1-1	0+7=7	7+0=7
59- Schaumburg Seminoles		11		0-2	0+3+	7+4+
60- Midwest Havoc # 5	11			2-0	9+4=13	6+1=7
61- Chicago White Sox ACE		11		0-2	0+3+	6+11+
62- Naperville Renegades # 1	11			2-0	7+2=9	0+0=0
63- Prospect Training Academy # 4	11			2-0	6+11=17	2+3=5
64-Batavia Bandits # 3	11			2-0	6+4=10	0+3=3